

Q93: On an average school day, how many hours do you play video games or use a computer for fun?

In 2005, more than one-fifth of students reported playing video games or using a computer for fun three or more hours daily.

- 21.2 percent of students reported playing video games or using a computer for fun three or more hours per day on an average school day.
- Males (28.1 percent) were significantly more likely than females (13.9 percent) to report playing video games or using a computer for fun three or more hours per day on an average school day.
- Students in the ninth grade (27.7 percent) were significantly more likely than students in the 12th grade (17.1 percent) to report playing video games or using a computer for fun three or more hours per day on an average school day.
- There were no significant differences by race.

There was no significant difference between 2003 and 2005 in the percentage of students who play video games or use a computer for fun for three or more hours per day.

This question was not asked in 1999.

